
IN A CLASS BY HERSELF

COMPUTER SOFTWARE THAT
BRINGS LEARNING HOME.



DesignWare[®]

WITH DESIGNWARE YOU'RE ALWAYS

Every DesignWare product is loaded with learning and fun for the whole family.

And you'll play DesignWare games again and again—because they're so much fun and so versatile. Whether it's writing your own trivia questions, making mazes or creating puzzles, DesignWare games make learning come alive. Plus, most DesignWare programs let children practice their own homework by adding their own word lists and problems.

DesignWare, a leading developer of many of the nation's best selling learning programs, now extends the range of quality learning products to include grammar, music, geography and algebra.

We've combined in every DesignWare game sound educational content and the fun and excitement that demands replay. An activities booklet with every game provides guidelines on program uses and suggests additional learning activities.

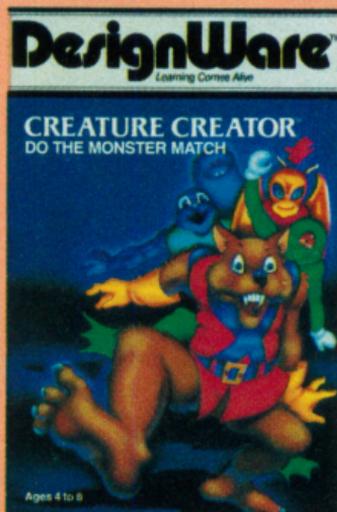
**WARE GAMES,
S THE WINNER.**



CREATURE CREATOR™

BUILD YOUR OWN CREATURE— AND MAKE IT DANCE.

- Create your own creatures from a selection of heads, bodies, arms and legs. Gives young children confidence in controlling the computer.
- Design dance sequences for your creatures to perform. Learn the fundamental concept of computer programming.
- Attempt to match the dance steps of the computer's creature in an entertaining, pattern matching challenge.
- Lively graphics, sound effects and animation. Entertainment and challenge for ages 4 to 8.
- Helps develop important skills for reading and math.



Ages 4 to 8

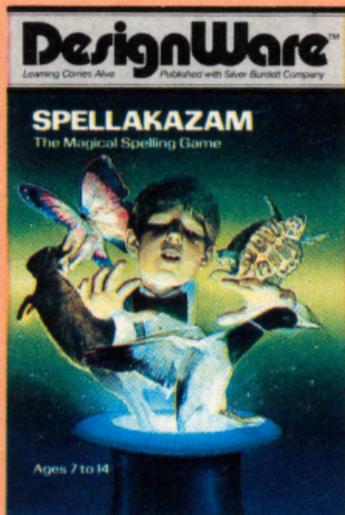


DW-103

SPELLAKAZAM™

RACE THE MAGICIAN AND SEE MAGIC TRICKS

- An action spelling game with colorful, lively animation and sound effects that create motivation to study.
- Comes with over 400 words from the widely-used Silver Burdett Spelling program. Words are divided into grade levels 2 through 8.
- Children can practice their own spelling homework by adding their own words to the program.
- Spelling activity is based on the self-corrected test, a proven method of study. Each word comes with a context sentence.
- Can vary difficulty of words and difficulty of game independently. Multiple skill levels provide increasing challenge.
- For one or two players.
- Use keyboard or joystick.



Ages 7 to 11

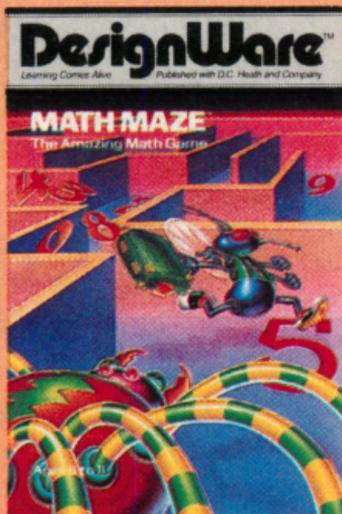


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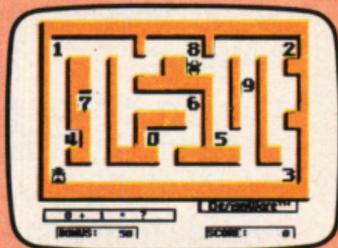
MATH MAZE™

PRACTICE MATH FACTS WHILE ELUDING THE SPIDER.

- Makes practicing math facts fun and exciting. Includes practice for addition, subtraction, multiplication, and division.
- Includes 40 prepared mazes, plus you can also make your own mazes to use with the game.
- Multiple skill levels provide increasing challenge. Vary the difficulty of math problems and game play independently.
- Play with visible or invisible walls, and with or without a spider who tries to keep you away from the numbers.
- Developed in collaboration with D.C. Heath, the leading publisher of elementary school math textbooks.
- Use keyboard or joystick.
- **Winner of the Parents' Choice Award.**



Ages 6 to 11

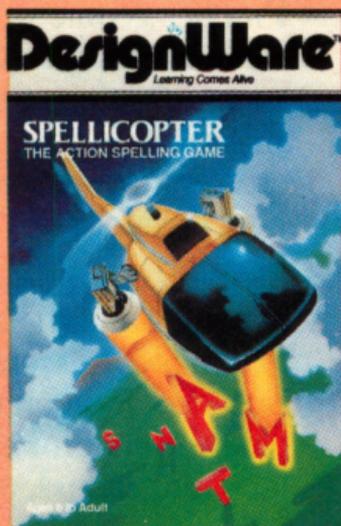


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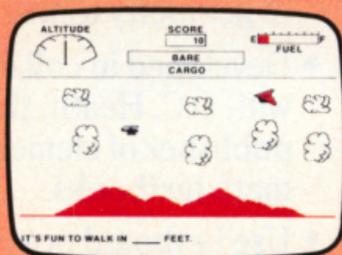
SPELLICOPTER[®]

A PERILOUS JOURNEY TO DISCOVER SECRET WORDS.

- Pilot your helicopter to rescue stranded letters in this action spelling game with 400 words in 40 lists. Levels of play for the entire family—from first grade to adult.
- A context clue with each word. A sound approach to spelling practice.
- Gain points for spelling words correctly. Lose points for misspelling. Motivation to learn to spell.
- Plus, you can add your own word lists and clues. Perfect for practicing spelling lessons, or making quiz games from literature, history or other topics.
- Lively sound effects, animation, and limited fuel supply for each mission add fun and excitement to the learning process.
- Use keyboard or joystick.
- **Best seller since October 1983.**



Ages 6 to 10

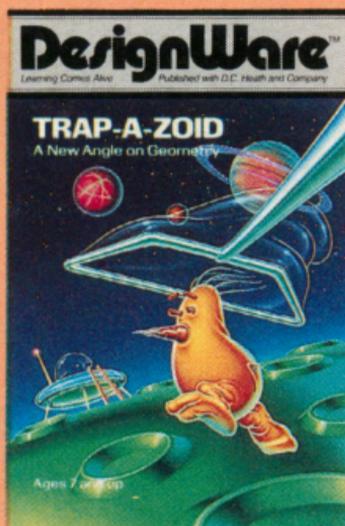


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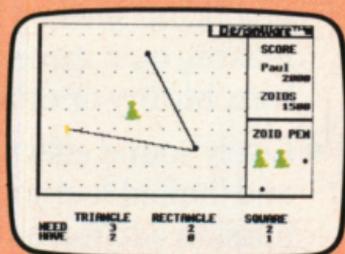
TRAP-A-ZOID™

USE GEOMETRY CONCEPTS TO TRAP ZOIDS FROM SPACE.

- Practice geometry concepts while trapping Zoids from outer space in various geometric shapes. Gain bonus points by answering questions before the Zoid escapes.
- Includes concepts as basic as square and triangle and as complex as scalene and isosceles. Reinforcement for older students or challenge for younger students.
- Multiple skill levels for increasing challenge.
- Includes a built-in dictionary of geometry terms.
- Developed in collaboration with D.C. Heath, the leading publisher of elementary school math textbooks.
- Use keyboard or joystick.
- **Winner of *Personal Software's* Program of the Month-May 1984.**



Ages 7 to 14



DW-107

CALL

800-572-7767

(In California, 415-546-1866)

**For the name
of the nearest
DesignWare Retailer
or
to order
DesignWare Programs.**

Look for DesignWare® Programs wherever software is sold or complete the order form below and send it to:

Direct Marketing Department
 DesignWare, Inc.
 185 Berry Street
 San Francisco, CA 94107

Product Title	Computer Edition ¹
Creature Creator ^{TM2}	
Spellakazam TM	
CryptoCube TM	
Spellicopter [®]	
Math Maze TM	
Spellagraph TM	
Trap-A-Zoid TM	
States & Traits ^{TM3}	
Trait Games I ^{TM3,4}	
Mission: Algebra ^{TM3}	
The Grammar Examiner ^{TM3}	
The Notable Phantom ^{TM3}	

- Check or money order enclosed. (Make check payable to DesignWare, Inc. (Sorry, no purchase orders accepted.)
- Charge to my credit card.

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MasterCard[®]

Interbank No. Exp. Date
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Allow 6-8 weeks for delivery.

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Quantity Ordered	Unit Price	Total Price
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	\$39.95	
	\$39.95	
	\$39.95	
	\$39.95	
	\$39.95	
	\$39.95	
	\$44.95	
	\$19.95	
	\$44.95	
	\$44.95	
	\$49.95	

Subtotal

Calif. Residents Add 6½% Sales Tax

TOTAL

¹Specify Apple® IIe, II+, IIc, Atari®, Commodore 64™, IBM® PC, IBM® PCjr.

²Not available for IBM PCjr.

³Not available for Atari computers.

⁴Requires States & Traits program.

CALL

800-572-7767

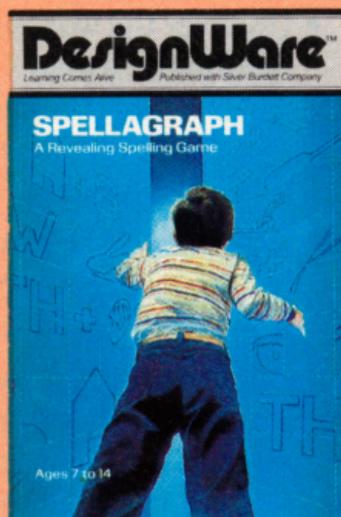
(In California, 415-546-1866)

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DesignWare Programs.**

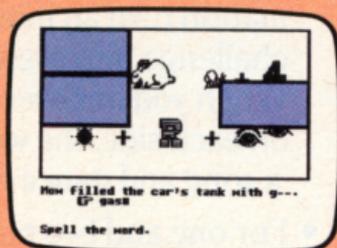
SPELLAGRAPH™

DECODE SECRET MESSAGES WHILE PRACTICING SPELLING.

- The challenge of figuring out rebuses (word/picture puzzles) adds excitement to spelling practice.
- Comes with over 400 words from the widely-used Silver Burdett Spelling program. Words are divided into grade levels 2 through 8.
- Spelling activity is based on the self-corrected test, a proven method of study. Each word comes with a context sentence.
- Children can practice spelling and foreign language vocabulary homework or learn facts about famous people and many other subjects by adding their own words and sentences to the program.
- Can vary difficulty of words and difficulty of game independently. Multiple skill levels provide increasing challenge.
- **Winner of the Parents' Choice Award.**



Ages 7 to 14

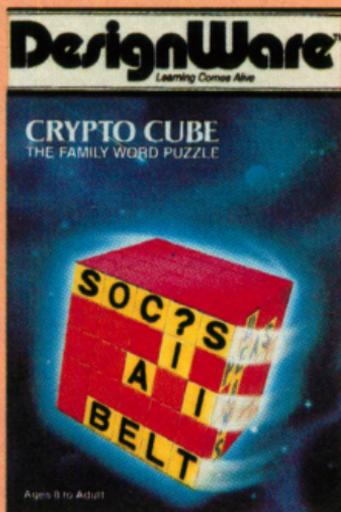


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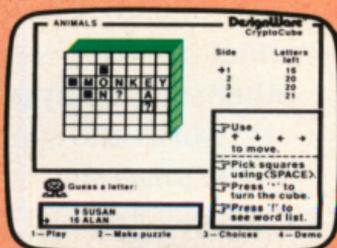
CRYPTO CUBE™

A 3-DIMENSIONAL SEARCH FOR HIDDEN WORDS.

- Uncover the words hidden behind the squares on the four-sided rotating cube with this fun and challenging word game for the entire family.
- Includes 1,000 words organized by topic. Vocabulary levels range from age 8 to adult.
- Built-in puzzle generator lets you continuously create new puzzles with built-in words or words you add to the program. Perfect for spelling and vocabulary homework.
- Lively sound effects and animation turn an intellectual challenge into even more fun. When you uncover all the words on each side, the wuzzle does a song and dance for you.
- For one and two players.
- **Winner of the Parent's Choice and Learning Magazine Awards.**



Ages 8 to Adult



Screen appearance may vary depending upon computer used.

DW-101

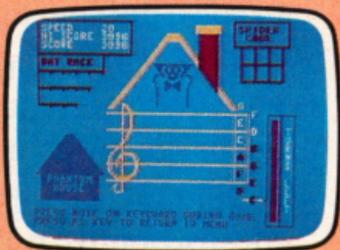
THE MUSIC TEACHER SERIES: THE NOTABLE PHANTOM™

A GHOSTLY JOURNEY TO MUSIC MASTERY.

- First in a series of music learning games for children.
- Includes exclusive piano keyboard overlay, so children learn music in a realistic piano format.
- Allows children to learn in the way they learn best—at their own pace and through creative play and exploration.
- Teaches note names and their positions on the musical staff and piano keyboard in a game of ghosts, phantoms and spiders.
- Provides ear training, the association of a tone you hear with a note on the musical staff and a piano key.
- Lets children compose, save, display and play their own simple tunes or play songs built into the program.
- Includes songbook of children's favorite songs.



Ages 5 to 10



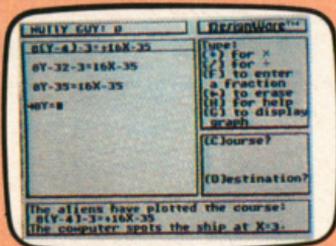
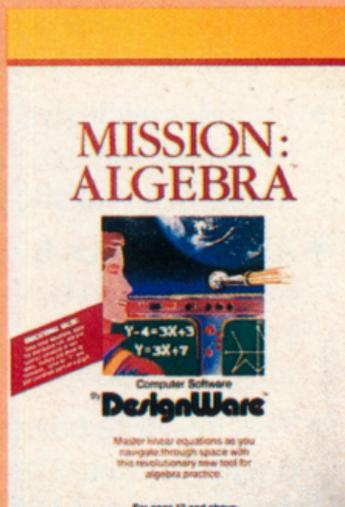
DW-111

MISSION: ALGEBRA™

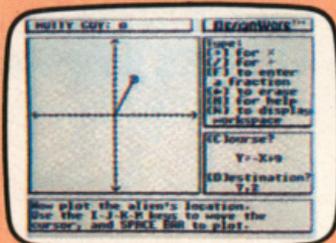
NEW!

RESCUE STRANDED SHIP WHILE MASTERING LINEAR ALGEBRA.

- Revolutionary tool for practice in solving linear equations.
- Learn how to determine the equation of a line, solve for “y” and plot coordinate pairs on a graph.
- Automatically generates thousands of linear algebra problems, plus generates problems based on points you plot on the map.
- Exclusive “equation evaluator” provides instant feedback on the correctness of each step taken, regardless of the method used to solve the equation.
- Built-in help program coaches and prompts students when they are having trouble.
- Multiple skill levels cover uses of the distributive rule, adding and subtracting a constant or variable, and multiplying and dividing by a constant.



Ages 13 to 18

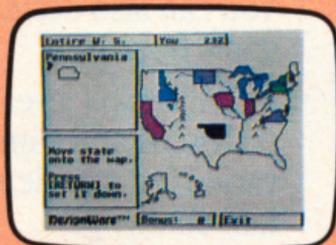
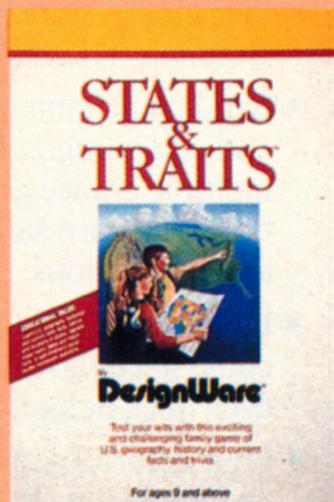


STATES & TRAITS™

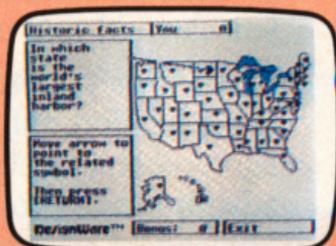
THE FAMILY GAME OF U.S. GEOGRAPHY FACTS.



- Exciting and challenging game of U.S. geography, history and current trivia.
- Learn where famous events took place, and where states and landforms are located on regional maps or a map of the total U.S.
- Expand family fun by adding your own trivia lists or facts from your children's social studies homework.
- Difficulty levels of game play and geography skills can be varied independently to provide continued challenge. Play games with state borders or only mountains and rivers to guide you.
- Colorful graphics and active involvement motivate learning. Correct answers are shown when you need help.
- For one or two players.
- Use keyboard or joystick.
- Second diskette available with 18 additional Traits games (Trait Games I).



Ages 9 to Adult

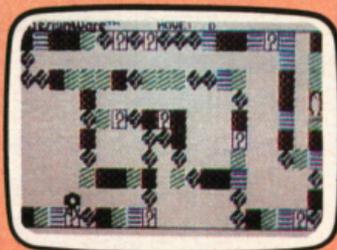
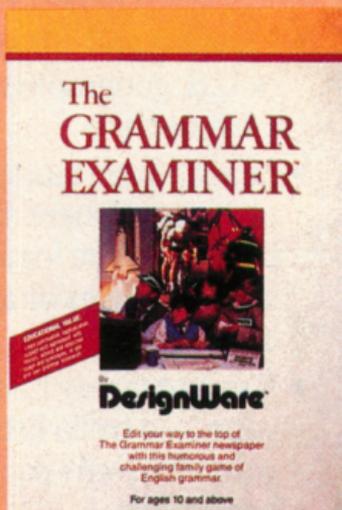


THE GRAMMAR EXAMINER™

RISE TO EDITOR-IN-CHIEF BY MASTERING GRAMMAR.

NEW!

- Learning grammar is fun on The Grammar Examiner newspaper.
- Land on a grammar square and edit paragraphs, answer multiple choice grammar questions and earn salary raises and promotions.
- Land on special squares and you could get a raise, or you might even get a demotion.
- Four colorful game boards and animated characters add to the fun and excitement. You can also design your own game boards.
- Multiple skill levels of grammar problems and game play can be varied independently to maintain challenge.
- More than 150 grammar problems are included, plus you can add your own.
- Skills cover punctuation, capitalization, subject-verb agreement, adjective and adverb usage, pronoun-antecedent agreement, homonyms and verb tenses.



Ages 10 to Adult

In a surprise move to block the veto of his latest Bill, the President of the United States switched all of the street signs in Washington last night. "They'll never get to work!", He said.

In a surprise move to block the veto of his latest ~~Bill~~ the President of the United States switched all of the street signs in Washington last night. "They'll never get to work!", He said.

New word: bill.

DESIGNWARE

PRODUCT INFORMATION

- Educational software available for the following areas:

Grammar

Algebra

Spelling

Math Facts

Computer Literacy

Geometry

Vocabulary

Music

Geography

- Products for **ages 4 to adult**.
- DesignWare programs are **developed by educational experts** and tested by parents, teachers and kids to ensure they're educational and fun to use.
- Children **build skills important for schoolwork** while having fun.
- Programs can be tailored to children's individual needs – choose from **multiple skill levels** built into the programs or **add children's own homework** to most programs.
- All DesignWare products include **built-in demonstrations** which explain how to use the program.
- Products run on **Apple®** (48K), **Atari®** (48K), **IBM®** PC and PCjr (64K)¹, **Commodore 64™** (64K) and other **popular home computers** – with disk drives.
- **Author of best sellers** Facemaker™², Story Machine™² and Spellicopter.
(800) 572-7767 toll free, (415) 546-1866 in California

¹The Notable Phantom-IBM PC/PCjr requires 128K.

²Trademark of Spinnaker Software Corp.

DesignWare[®]

LEARNING COMES ALIVE

185 Berry Street, San Francisco, CA 94107

Printed in Canada